

English

In English we will:

- read RWI books to develop our reading fluency
- read, retell and talk about *I Want My Hat Back* and *My Hair*
- write simple stories and letters, punctuating sentences using capital letters, full stops, question marks and exclamation marks



Maths

We will be learning to:

- read, write and tell the time to o'clock and half past on an analogue clock
- sequence daily activities
- represent, sequence, explore and compare 2-digit numbers
- count in 2s, 5s and 10s
- describe and complete number patterns



Science

We will continue with our **Animals and the Human Body** topic focusing on:

- identifying and labelling parts of the human body, saying which part of the body is associated with each sense
- carrying out investigations using different senses and making observations



Geography

Our geography topic is **England**.

We will be learning to:

- identify the physical and human geography features of a number of places in England, including:
 - London
 - The Peak District
 - Dover
 - The Forest of Dean



Curriculum Information

new wave
federation

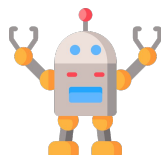


Year 1 - Spring 1

Computing

In computing, we will be **Moving a Robot**. We will be learning to:

- understand what simple algorithms are and that they follow clear instructions
- create and debug simple programs
- predict the behaviour of simple programs



PE

We have a PE lesson every:
Monday and Thursday - 1W
Thursday and Friday - 1B and 1D

Please ensure the children wear a PE kit on those days.

The focus of the sessions will be fitness and gymnastics.



RE

This term our focus will be on **Faith Communities**.

We will be learning to:

- discuss what is special about belonging to a group
- know that some people belong to different religions
- understand some key ceremonies and events across religions and identify ways in which they show people belong



Art & Design

In art & design, our focus will be on **Simple Printmaking**.

We will be learning to:

- explore different materials that can be used for printing
- use a 'plate' to 'print' an image
- explore repetition, colour, line, sequence, symmetry and intention

